

## Section 3.1

### Quadratic Functions and Models

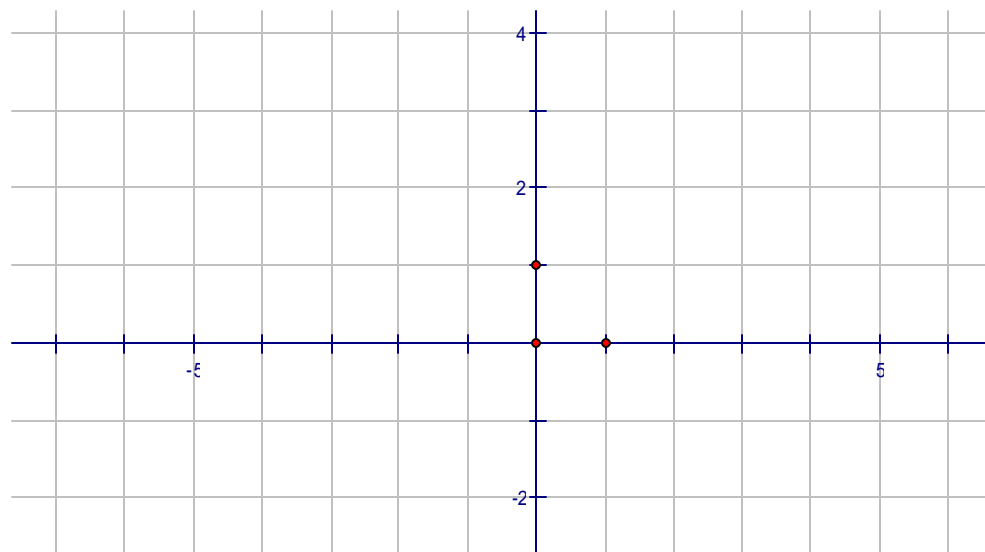
**Quadratic Function:**  $f(x) = ax^2 + bx + c$  ( $a \neq 0$ )

The graph of a quadratic function is called a **parabola**.

#### Graphing Parabolas: Special Cases

The “basic” parabola is the graph of the simplest quadratic function  $y = x^2$ .

$x$	$y$
-3	
-2	
-1	
0	
1	
2	
3	



All parabolas share certain features.

**Vertex** – the lowest point (if the parabola opens up) or the highest point (if the parabola opens down).

The vertex of the basic parabola is \_\_\_\_\_.

**Axis of symmetry** – the parabola is symmetric about the vertical line that runs through the vertex.

The axis of symmetry of the basic parabola is \_\_\_\_\_.

**y-intercept** – the point where the parabola intersects the y-axis.

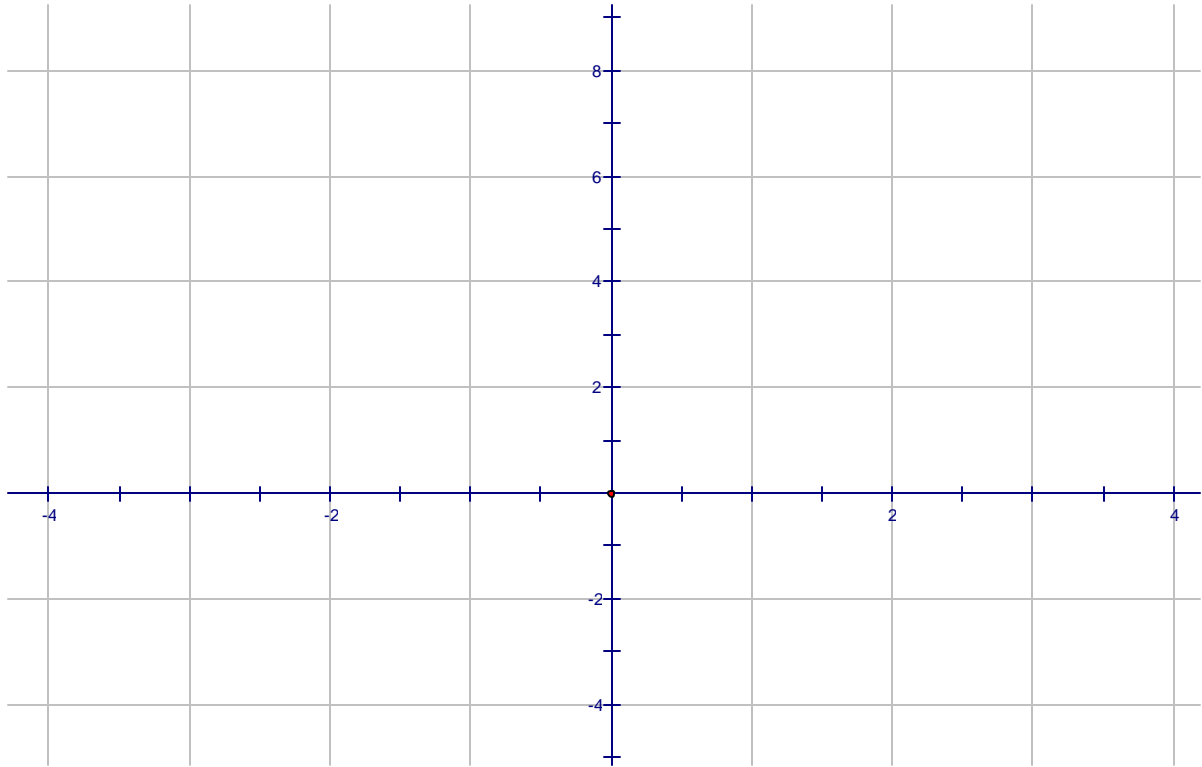
**x-intercept(s)** – the point(s) where the parabola intersects the x-axis.

The x- and y-intercept of the basic parabola is \_\_\_\_\_.

**Example #1** Graph the following parabolas on the same coordinate system:

1)  $y = x^2$       2)  $y = 2x^2$       3)  $y = \frac{1}{2}x^2$       4)  $y = -x^2$       5)  $y = -2x^2$

Investigate the effect of the coefficient of  $x^2$  on the graph.



**What are the effects of the coefficient  $a$  of  $x^2$  on the graph?**

If  $a > 0$ , the parabola opens \_\_\_\_\_.

If  $a < 0$ , the parabola opens \_\_\_\_\_.

## How to Graph a Parabola

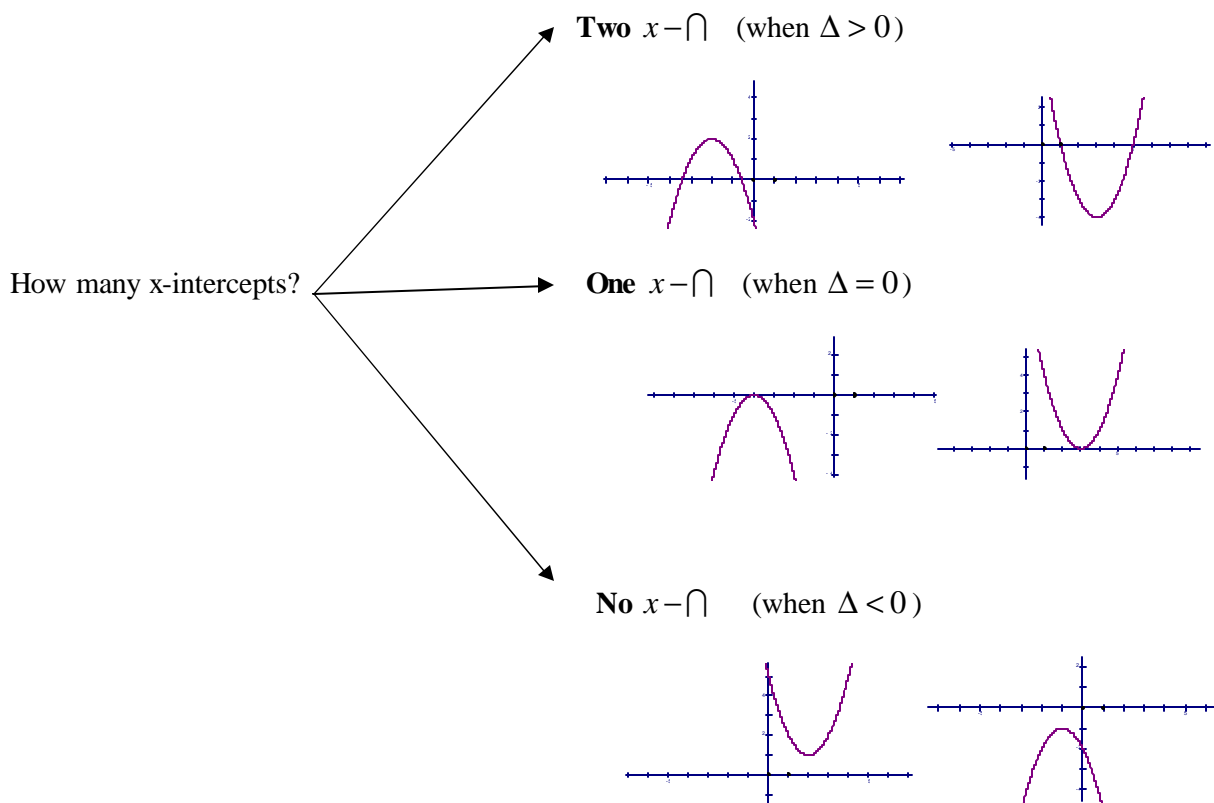
**Standard form:**  $y = ax^2 + bx + c$  ( $a \neq 0$ )

Note that if  $a > 0$ , the parabola opens upward, and if  $a < 0$ , the parabola opens downward.

**Vertex**  $V(x_v, y_v)$   $x_v = \frac{-b}{2a}$  To find  $y_v$ , substitute the value of  $x_v$  in the equation and solve for  $y$ .

**y-intercept** To find the y-intercept make  $x=0$  and solve for  $y$ .

**x-intercept(s)** To find the x-intercept(s) make  $y=0$  and solve for  $x$  (if any)



Note: The parabola is symmetric about the vertical axis that passes through the vertex. If no x-intercept, use the symmetric of the y-intercept about the axis of symmetry to graph the parabola

**The Vertex Form of a Parabola:**  $y = a(x - x_v)^2 + y_v$ , where  $V(x_v, y_v)$  is the vertex and  $a$  is the coefficient of  $x^2$ .

**Exercise #1:**

(a) Graph the following parabola:  $y = x^2 + 3x + 2$ . Give the domain and range. Solve the following inequalities using the graph:  $x^2 + 3x + 2 > 0$  and  $x^2 + 3x + 2 \leq 0$

(b) Graph the following parabola:  $y = -2x^2 + 4x + 1$ . Give the domain and range. Solve the following inequalities using the graph:  $-2x^2 + 4x + 1 \geq 0$  and  $-2x^2 + 4x + 1 < 0$

**Exercise #2:** Find the vertex of each parabola. Decide whether the vertex is a maximum or a minimum point. Give the domain and the range.

(a)  $y = 2(x - 3)^2 + 4$ . Graph the function explaining how its graph is obtained from the graph of the basic parabola.

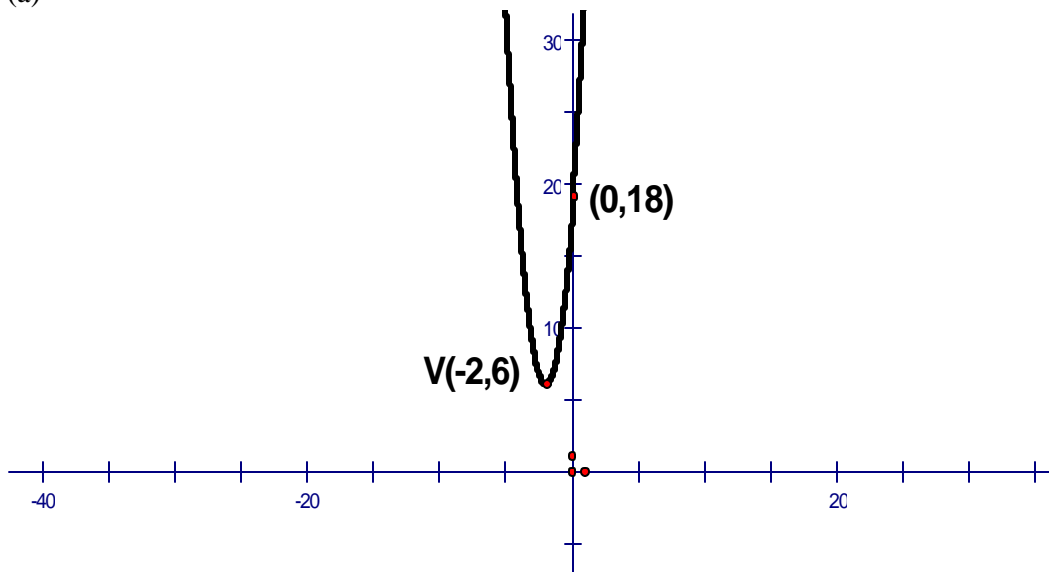
(b)  $y = -3(x + 3)^2 - 5$ . Graph the function explaining how its graph is obtained from the graph of the basic parabola.

(c)  $y = 3x^2 + 4x + 2$ . Graph this parabola by writing its equation in vertex form first (by completing the square on x).

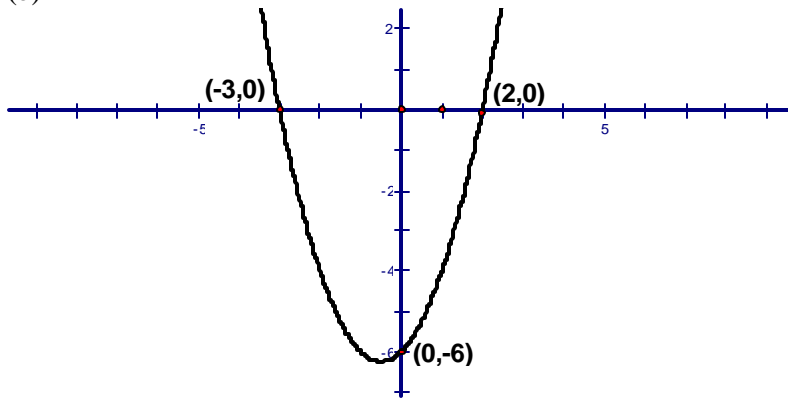
**Exercise #3:** Write an equation for each graph. Give the domain and range. Solve

$f(x) > 0, f(x) < 0, f(x) = 0$

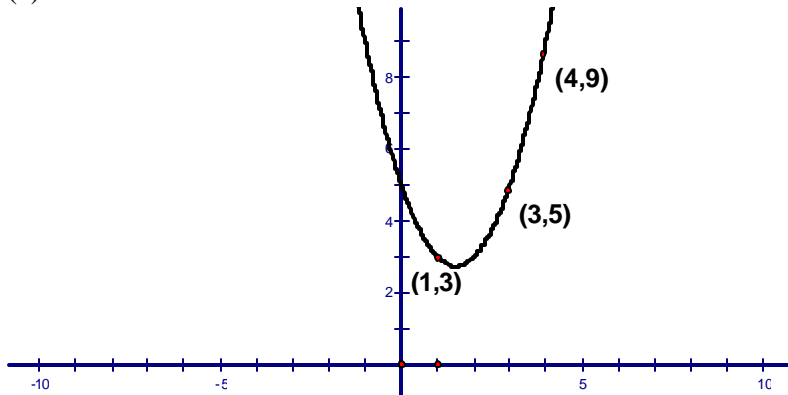
(a)



(b)



(c)



**Exercise #4**

If air resistance is neglected, the height  $s$  (in feet) of an object propelled directly upward from an initial height  $s_0$  feet with initial velocity  $v_0$  feet per second is

$$s(t) = -16t^2 + v_0t + s_0,$$

where  $t$  is the number of seconds after the object is propelled.

A toy rocket is launched straight up from the top of a building 50 ft tall at an initial velocity of 200 ft per sec.

- Give the function that describes the height of the rocket in terms of  $t$ .
- Determine the time at which the rocket reaches its maximum height, and the maximum height in feet.
- For what interval will the rocket be more than 300 feet above the ground level?
- After how many seconds will it hit the ground?

**Exercise #5** Suppose that  $x$  represents one of two positive numbers whose sum is 30.

- a) Represent the other of the two numbers in terms of  $x$ .
- b) What are the restrictions on  $x$ ?
- c) Determine a function  $f$  that represents the product of these two numbers.
- d) What are the two such numbers that yield the maximum product? What is their product?
- e) For what two such numbers is the product equal to 140?

**Exercise #6** One campus has plans to construct a rectangular parking lot on land bordered on one side by a highway. There are 640 ft of fencing available to fence the other three sides. Let  $x$  represent the length of each of the two parallel sides of fencing.

- a) Represent the length of the remaining side to be fenced in terms of  $x$ .
- b) What are the restrictions on  $x$ ?
- c) Determine a function  $A$  that represents the area of the parking lot in terms of  $x$ .
- d) Determine the values of  $x$  that will give an area between 30,000 and 40,000 sq.ft.
- e) What dimensions will give a maximum area, and what will this area be?

**Exercise #7** A frog leaps from a stump 3 ft high and lands 4 ft from the base of the stump. We can consider the initial position of the frog to be  $(0,3)$  and its landing position to be at  $(4,0)$ . It is determined that the height of the frog as a function of its horizontal distance  $x$  from the base of the stump is given by  $h(x) = -0.5x^2 + 1.25x + 3$ , where  $x$  and  $h(x)$  are both in feet.

- a) How high was the frog when its horizontal distance from the base of the stump was 2 ft?
- b) At what horizontal distances from the base of the stump was the frog 3.25 ft above the ground?
- c) At what horizontal distance from the base of the stump did the frog reach its highest point?
- d) What was the maximum height reached by the frog?

**Exercise #8** Find a value of  $c$  so that  $y = x^2 - 10x + c$  has exactly one  $x$ -intercept.